

A handprint is shown against a dark background. The handprint is a light, glowing color, possibly white or light purple. The fingers are spread out. The text "THE FRINGE" is overlaid on the handprint in a white, serif font. The text is centered horizontally and positioned in the lower half of the image.

THE FRINGE

# CONCEPT

Surviving in the wild is grueling, but imagine trying to endure the elements AND the paranormal. In this survival competition series, two strangers test their bushcraft skills—and their courage—as they attempt to survive in one of America's most haunted wilderness settings.

This series is *Blair Witch Project* meets *Naked and Afraid*.

# FORMAT

Each episode, a new pair of strangers faces a new haunted location.

They have 7 days to survive the elements without giving up and radioing for evacuation.

But there's a twist. The pair must follow a route to an extraction point that takes them through multiple haunted sites.

The paranormal story of the area unfolds as the contestants advance from one place to the next. As a result, they'll find themselves sleeping in the wild one night, and faced with the question of sleeping in a haunted & abandoned building the next — or braving the elements again.

# DUAL NARRATIVES

In each episode, two narratives unfold on screen. One is the contestants' struggle to survive in the harshest elements.

The other is the unfolding of the paranormal story, and the contestants responses to it. As the contestants move into a new place, they read a chilling new chapter of the horrifying story in their exact location.

At times the cast will encounter a haunted building and be faced with a difficult decision: brave a night sleeping in a haunted structure, or sleep outside and continue to battle the elements.

# STYLE

To make this series as creepy and supernatural as possible—and to add to the psychosis of the cast—the episodes will be 99% self-shot. Once the cast is dropped in the wild, they will be equipped with cameras to self shoot, and mounted cameras will help fill out their journey.

Production will also use a drone to check in on the cast from above.

A DP will be on standby to help fill out segments as needed. And producers will check in on the cast periodically to collect and review footage, and guide them in their efforts.



# SAMPLE CONTESTANTS



SHAWN MEYERS

Shawn grew up in what he describes as a “haunted house” in rural Oregon. He claims his grandmother used to visit him in his bedroom. Not many believe Shawn, but the paranormal is very real to him. He served 4 years in the Army Infantry and enjoys camping in the wilderness because it gives him reprieve from the city. He's more afraid of ghosts than coyotes.



GISELA GUTIERREZ

Gisela grew up in the city, but always thought she had a knack for the outdoors. She taught survival skills at a summer camp for many years. The paranormal doesn't scare her, or so she thinks. Admittedly, she's “never had any kind of paranormal encounter,” but is terrified of scary movies.

# ACT BREAKDOWN

## ACT 1

### **Introduce location & haunted story**

What happened here? Why is it haunted today?

### **Introduce terrain**

What are the dangers to survival.

### **Introduce contestants**

Background interviews and home footage. Intercut as contestants are en route to the location.

### **Drop Off**

Contestants are always dropped off just before sunset.

### **Ticking clock**

Find shelter & try to make fire before nightfall.

### **Act Out**

Night comes, first scare.

## ACT 2

### **Resolve the Scare**

Panic sets in

### **Survive the night**

Not much sleep

### **Day 2**

Find food and resources

### **Act Out**

Danger moment

## ACT 3

### **Resolve**

Escape danger

### **Move to next location**

Introduce next chapter of paranormal story

### **Nightfall**

Terror sets in again

### **Act Out**

Scary moment

## ACT 4

### **Resolve**

Scary moment

### **Day 3, 4, 5**

Survival beats. Bodies and minds breaking down.

Introduce next chapters of the paranormal story

### **Act Out**

Danger/scare

## ACT 5

### **Resolve**

Danger/scare overcome

### **Day 6**

Will they make it to the end

### **Final Night Act Out**

Will they tap out before the finish line?

## ACT 6

### **Resolve**

Tap out or continue to fight

### **End**

They made it!

A dark, atmospheric photograph of a forest. The trees are mostly bare, suggesting late autumn or winter. The ground is covered in fallen leaves. In the background, a small, simple cabin and a bench are visible through the trees. The overall mood is somber and mysterious.

# EPISODES



# HAUNTED SWAMP

**Location:** Manchac Swamp, Louisiana

**Terrain:** Bogs; Marshy Swamplands

## PARANORMAL

Julia Brown was a voodoo priestess who lived in Manchac Swamps in the late 1800s until the early 1900s. People considered her to be an oracle because she predicted bad events. Her final premonition was, "One day I'm going to die, and I'm gonna take all of you with me." As the town folk were burying her body, a hurricane swept through the land, decimating three towns and killing hundreds. Three towns, Frenier, Ruddock, and Napton were wiped out. It is also said that the Rougarou (Cajun Werewolf) prowls in this haunted bayou.



# HAUNTED SWAMP

**Location:** Manchac Swamp, Louisiana

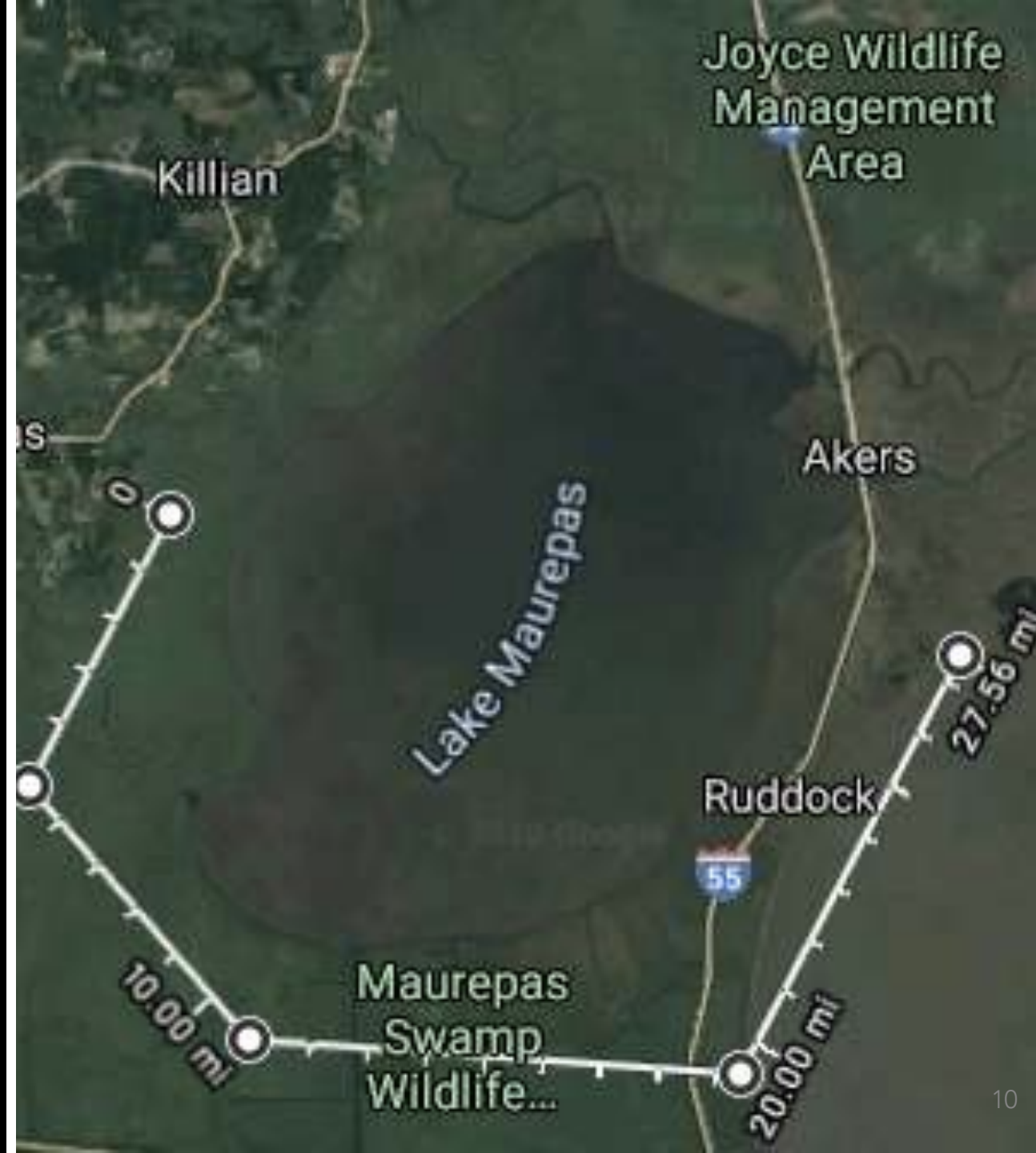
**Terrain:** Bogs; Marshy Swamplands

## LOCATIONS

**Swamplands** - The contestants begin in remote swampland near Julia Brown's alleged shack. This area is ripe with stories of mysterious disappearances, deaths and apparitions.

**Ruddock** - This ghost town has been essentially abandoned since the hurricane. Now overgrown by vegetation, all that remains of the settlement is decayed wood from the buildings.

**Julia Brown's Cabin** - This eerie shack in the woods remains untouched in the wilderness. Few dare to go near this voodoo temple. And our contestants must choose whether to chance a night under its protected roof.



# HAUNTED CANYON

**Location:** Bannack, Montana

**Terrain:** Rough, rocky canyon

## PARANORMAL

In the midst of the canyon lies a ghost town named Bannack, where according to history books, in the 1800's the sheriff, Henry Plummer, formed a gang of outlaws and robbed people of their gold for over a year. Eventually, a Vigilance Committee was formed and hung Plummer along with 21 associates. Reportedly, their ghosts still wander the town.

The town is also known for several epidemics of illnesses that were reported to kill 8 to 14 infants.

Hotel Meade: "Cold spots, the apparition of a teenage girl, and sounds of crying children are often reported by those who visit this old building. The first sighting of a young girl was well over a hundred years ago. The teen is said to be that of a girl named Dorothy Dunn who drowned in a dredge pond along the creek long ago. Shortly after her death, she made her first appearance to her best friend, who was with her at the time of her death."



# HAUNTED CANYON

**Location:** Bannack, Montana

**Terrain:** Rough, rocky canyon

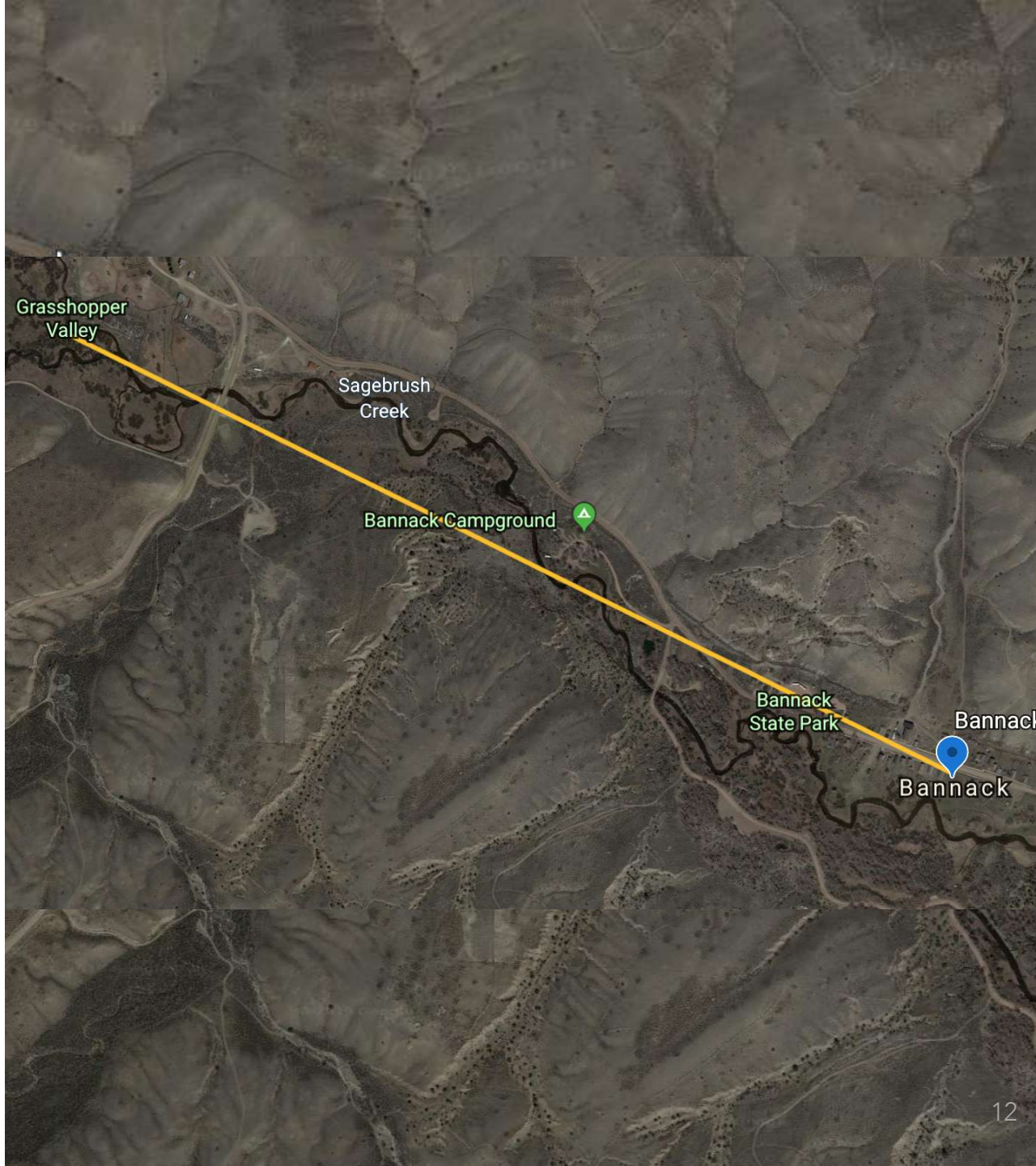
## LOCATIONS

**Remote Canyon** - Contestants begin in this rugged terrain and must scramble to make shelter before the nighttime freeze.

**Grasshopper Valley** - The mines surrounding Bannack are located on both sides of Grasshopper Creek, which flows southeastward through the district and into the Beaverhead River about 12 miles downstream.

**Bannack** - Now a ghost town, our adventurers can test their strength against any of the unrested spirits from the town's dark history.

**Hotel Meade** - See above for descriptions of paranormal activity surrounding the hotel. The top floor seems to be closed off, but our brave survivors could spend a night on the second floor, one rumored to be bursting with paranormal presence.



# HAUNTED DESERT

**Location:** Desert near Hamilton, Nevada

**Terrain:** Barren; Rocky; Wind-Swept; Caves

## PARANORMAL

Located in the Nevada Triangle, this desert is notorious for unexplained disappearances, deaths and UFO activity. What's more, the area is believed to be packed full of gold, yet mining companies are afraid to extract it. Stories abound of miners going missing and/or dying terribly tragic deaths.

In the 1880s, massive wildfires in the decimated the towns of Hamilton, and removed most of the evidence that the town had ever existed. The souls of these wealthy town folk have never been able to rest.



# HAUNTED DESERT

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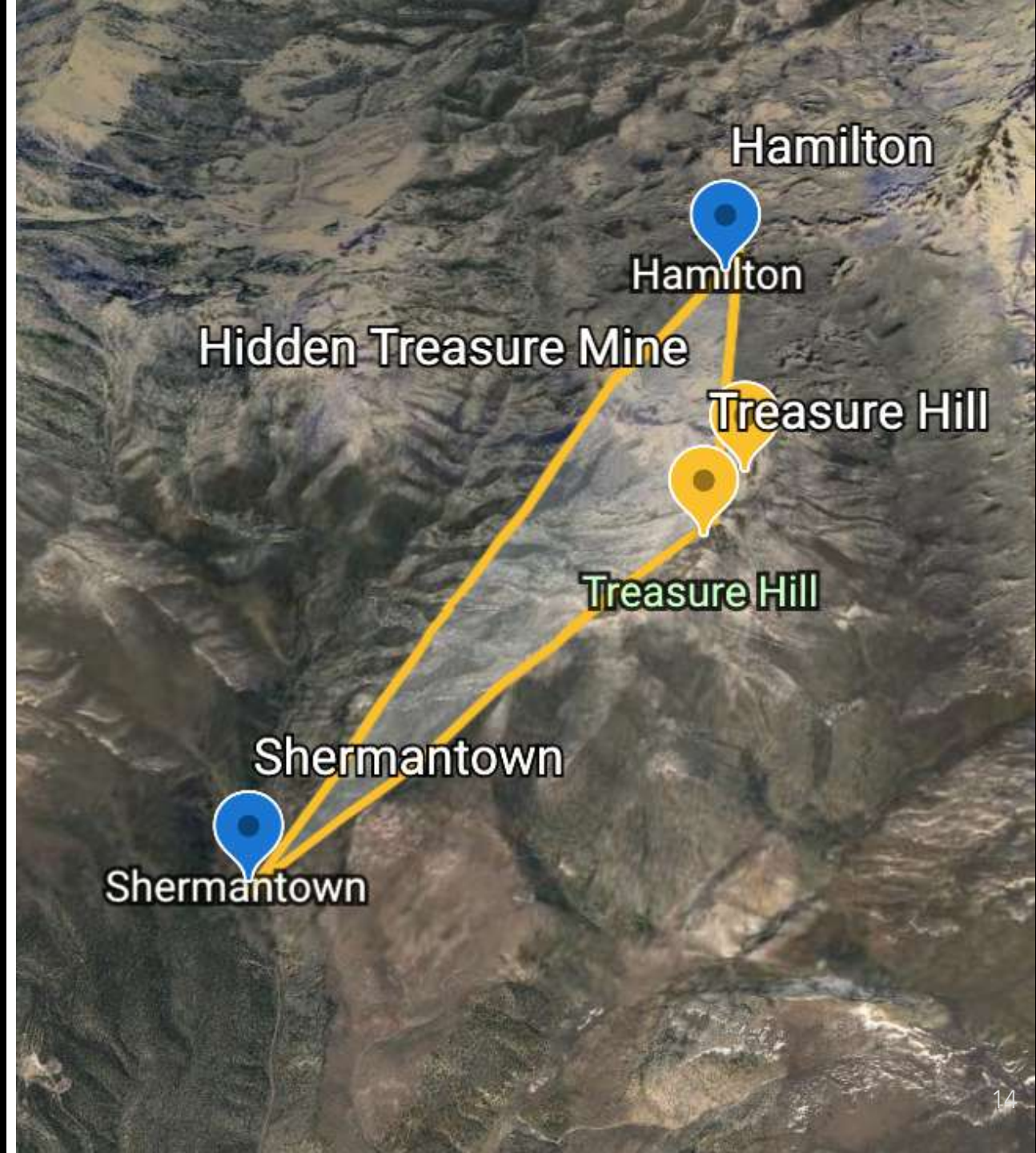
## LOCATIONS

**Nevada Desert** - Blistering heat, poisonous snakes, and no visible water for miles are just a few of the initial challenges facing contestants.

**Hidden Treasure Mines** - Located throughout the area, they are remnants of the silver boom that led to the town's massive population increase.

**Hamilton** - Previously known as Cave City, named for the caves that its original inhabitants lived in. Summer 1869, the population was 12,000. Census of 1870, 3,915. Fire of 1873 burned down businesses and caused \$600,000 in damages (\$12.7 million today). Fire of 1885 burned down courthouse along with all records.

**Shermantown** - A deserted mining camp. Population of 3,000 in 1869. Only one family remained by 1875.



# HAUNTED ALASKA

**Location:** Kennecott Mine near McCarthy, Alaska

**Terrain:** Mountains, river valleys

## PARANORMAL

The area surrounding McCarthy, Alaska is known for being one of the most haunted regions of Alaska. In 1983, in an attempt to halt the construction of the Alaska Pipeline, Louis D. Hastings massacred 6 of the 22 town residents, and injured two more. He was sentenced to 634 years in prison.

In the late 90s, Alaskan government tried building along the old railway, but workers claimed to see phantoms and hear disembodied voices of children and adults to such an extent that work became impossible. Workers began losing their tools, straight from their belts.

Visitors to the abandoned Kennecott mines have claimed seeing graves and tombstones on the way there, but they were gone on the way back.



# HAUNTED ALASKA

**Location:** Kennecott Mine near McCarthy, Alaska

**Terrain:** Mountains, river valleys

## LOCATIONS

**Wrangle-St. Elias** - This rugged, well-preserved wilderness is home to mountains, glaciers, frigid rivers and steep canyons.

**Kennecott Mine** - Abandoned mining town. Contains abandoned mills and 5 abandoned mines.

**Erie Mine** - "A somewhat terrifying scramble along cliffs overlooking the Stairway Icefall."





# HAUNTED PRISON ISLAND

**Location:** Ko tarutao, Thailand

**Terrain:** Rugged, mountainous. Dense jungle

## PARANORMAL

An abandoned prison island, this slice of jungle hell became famous in WWII when shipments of food and supplies ceased. As a result, most people died. The prisoners and guards who survived did so by joining together and becoming pirates who pillaged ships passing nearby.

Many believe the spirits of the people who died here, as well as those who fell victim to the pirates, still roam the island.



# HAUNTED PRISON ISLAND

**Location:** Ko tarutao, Thailand

**Terrain:** Rugged, mountainous. Dense jungle

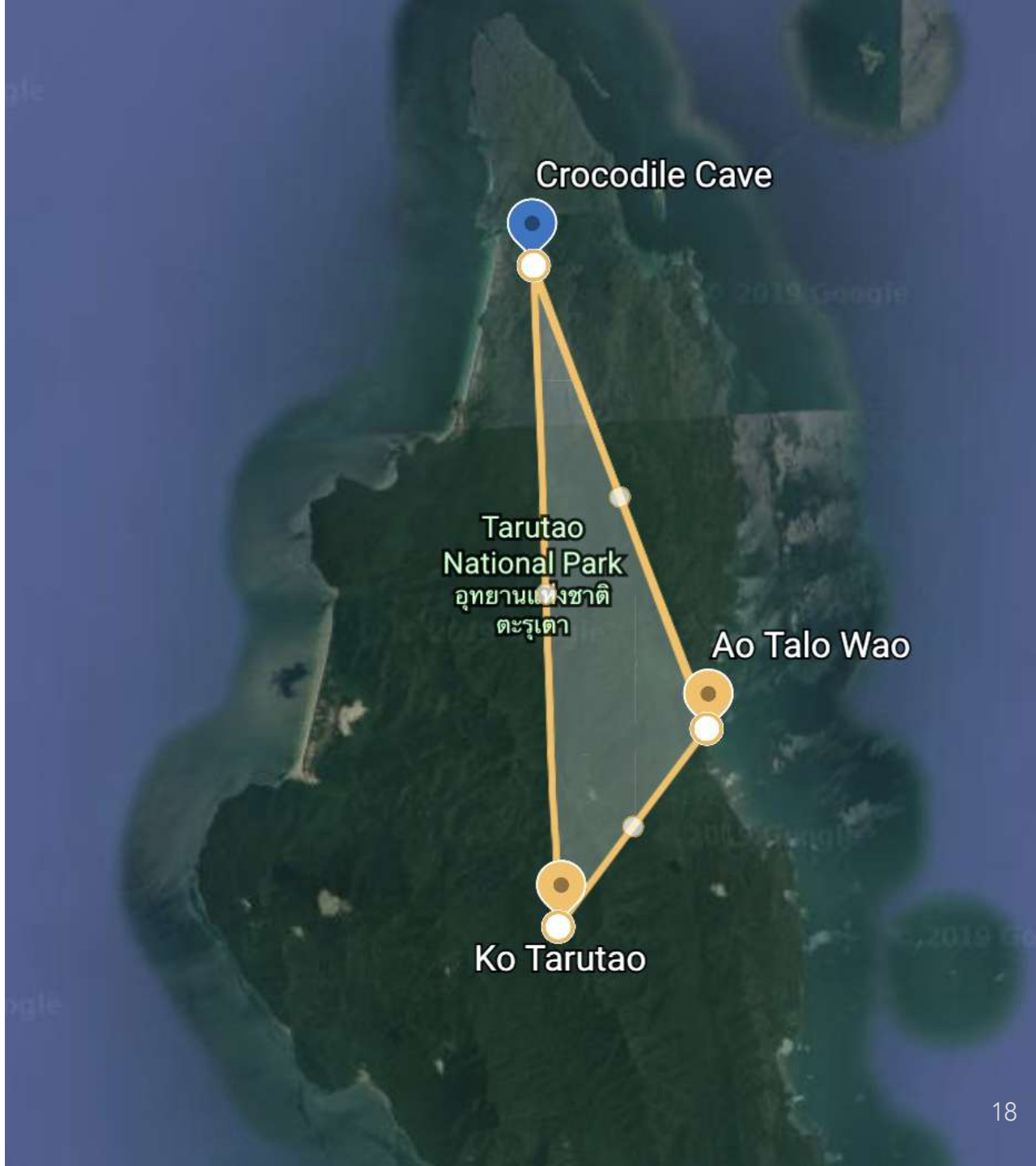
## LOCATIONS

**Ko Tarutao Forest** - Contestants begin in the depths of the dense haunted jungle of the island.

**Ao Talo Wao** - Remains of the old prison. The dock is still there. Contestants can choose to spend a night in the haunted buildings.

**Crocodile Cave** - The river leads to an old cave full of stalactites and stalagmites. Careful crossing through, the mangrove mud will try its absolute hardest to steal your shoes.

**Strait of Malacca** - Contestants follow the paths of the Malaria survivors, from the prison to the southern tip of the island, where they began new lives as pirates.



# HAUNTED PENAL COLONY

**Location:** Coiba, Panama

**Terrain:** Tropical Island. Largest untouched rain forest of the Americas

## PARANORMAL

This dense rainforest was once a penal colony known for brutal conditions, extreme tortures, executions, and political murders. Up to 300 people died here. Their ghosts haunt the prison. Stories abound such as when a prison guard was seen chasing a prisoner on the loose, only to discover he was chasing a ghost. The guard was so terrified that he shot himself.

This is also believed to be the locations where thousands of Panamanian citizens (known as Los Desaparecidos) disappeared under the dictatorships of Noriega and Torrijos.



# HAUNTED PENAL COLONY

**Location:** Coiba, Panama

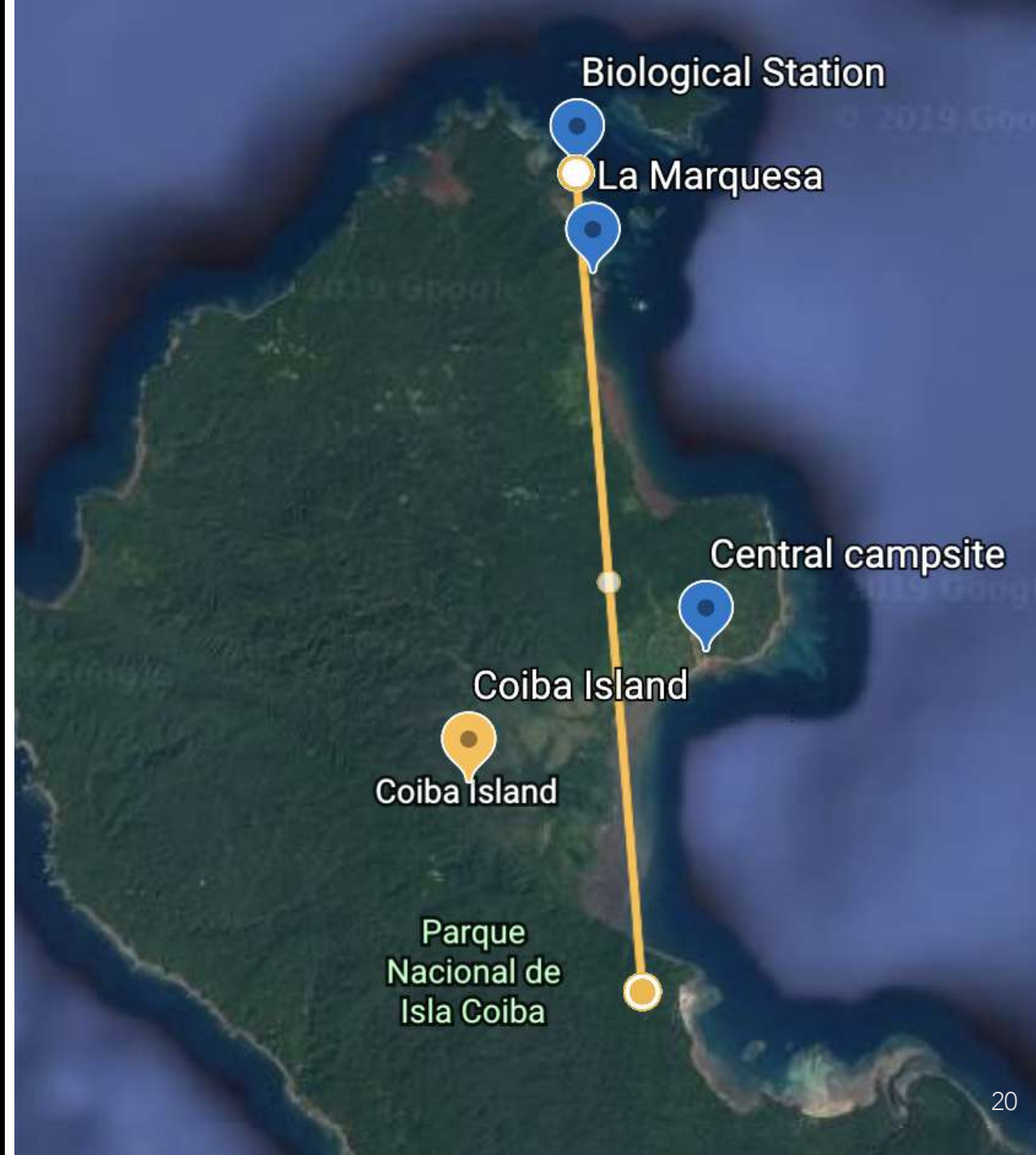
**Terrain:** Tropical Island. Largest untouched rain forest of the Americas

## LOCATIONS

**Rainforest** - Contestants begin in a remote corner of rainforest in the central part of the island—a place that's untouched by man...living man, that is.

**The Prison** - A few buildings remain of the abandoned and terrifying prison. Will contestants survive the souls of these tortured prisoners?

**Biological Station (Punta Gambute)** - An abandoned facility believed to be the site of scientific torture experiments. It's situated on a cliff overlooking the ocean.



# HAUNTED FOREST

**Location:** Bhangarh, India

**Terrain:** Forest; Hilly

## PARANORMAL

In an archaeological survey of India, a government-sponsored organization dictated that this area is so haunted it must be closed off to citizens between sunset and sunrise. Those who enter do not return.

Backstory: In the 1700s, in an Indian fort, a master of the dark arts was in love with Princess Ratnavati, so he created a love potion. Wising up to the plan, the princess destroyed the potion on a large stone. Defeated and dying, the wizard cursed the area around this Fort, saying that all living people near it will die soon and will not be born again, causing their souls to wander the area. Soon after, a war occurred, during which every living person in the fort was killed, including the princess.

People have reported the sounds of women crying, and the clanging of bangles in the forest near the fort.



# HAUNTED FOREST

**Location:** Bhangarh, India

**Terrain:** Forest; Hilly

## LOCATIONS

**Haunted Temple** - The ruins of the old King's palace are said to contain restless spirits. Our survivors could test their courage by spending a night in this crumbling temple.

**Dancer's Palace** - Within the Bhangarh Fort, there are several ruins of temples, palaces, and marketplaces. Witness what the overnight massacre of 10,000 can leave behind.

The Fort is also surrounded by forests in which our survivors can camp out.



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**BACKROADS**

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PICTURES